



"Best of the West" Tournaments

13UPEE WEE Rules

Time limit: All games are 7 innings or 2 hours mark - No new inning after the 2-hour mark. If we are at time and the game is tied at that mark, it will go down as a tie. Other circumstances that could happen:

- Tied after 7 innings and under the time limit, it will be played with the speed up rule to the 2-hour time limit - runner at 1st and 2nd with 1 out and all hitters start with a 1 – 1 count. Once again, no new inning after the 2-hour mark.
- If an inning has started and the time limited is reached, it must be completed unless the home team is leading.
- If weather or an unforeseen incident occurs during the game, we will resume the game at the present point later – understand that 5 innings constitute a complete game and will not be resumed (4 ½ if the home team is leading).

Home Team: Decided by a Coin flip in round robin and then higher seed in the Playoff round has choice. The home team will be the official book and must report the game score to the tournament official.

Mercy Rule: 12 runs after 4 innings and 8 runs after 5 complete will be in effect.

Tie Breaker: 1. Best Record 2. Head-to-Head 3. Defensive runs against in all games played 4. Run Differential 5. Most runs scored in all round robin games 6. Sudden death mini game.

Slide or Avoid: Straight into the bag or attempt to avoid contact. In regard to head first slides, **Not Allowed** unless going back into the bag.

Speed up Rule: You can run for the pitcher or catcher at any time – the player must be someone presently not in the game or the last batted out if playing everyone.

Hitting Line up: You can have a DH and EH or hit the whole roster. Please note that if someone gets hurt or ejected during the game, their spot in the lineup is an out. If you hit the whole line up, all players can be freely substituted.

Re Entry: If not hitting the whole line up, you can re enter for the starters, they must come back in the same spot in the batting order.

Pitching Rules: As different Provinces/Organizations have different rules, we will have **No Pitching Rules** in the tournament. We expect that coaches have the best interest of the pitcher in mind and highly suggest you follow your organization's mandates as they may enforce their rules and suspensions on your return home.

BAT Reg: Whatever is accepted within your Province is acceptable. BC Minor's guidelines are Max. length 32", Max. barrel 2-3/4" Max. drop of -10, Bats must be marked "USABB" * or stamped with "BPF 1.15."

Shoe Wear: Whatever your Province allows is accepted. In BC, molded shoes must be worn – metal spikes are not allowed. However, please note that if playing on a portable mound you must wear molded cleats.

WEATHER: If weather becomes a factor here is the priority of games to be played.

1. Round Robin
2. Playoff Games
3. Higher seeded Consolation Games
4. Lower seeded Consolation Games

For Tournament or Travel event play – Weather or Cancellation:

In the case of weather or cancellation of games or an event, the following will be our **Strictly Followed Refund Policy**. Of course, we will do our best to get all games in but will lean on teams to help with fields as manpower may be an issue.

0 games = 90% refund 1 game = 67% refund 2 games = 33% refund 3 games or more = no refund

Withdrawal from a BLE event: One month prior to the start date will result in **NO REFUND**.

Have a great tournament, cheers.

Marty Lehn

Big League Experience baseball